### Speaking at Tech Events for Beginners

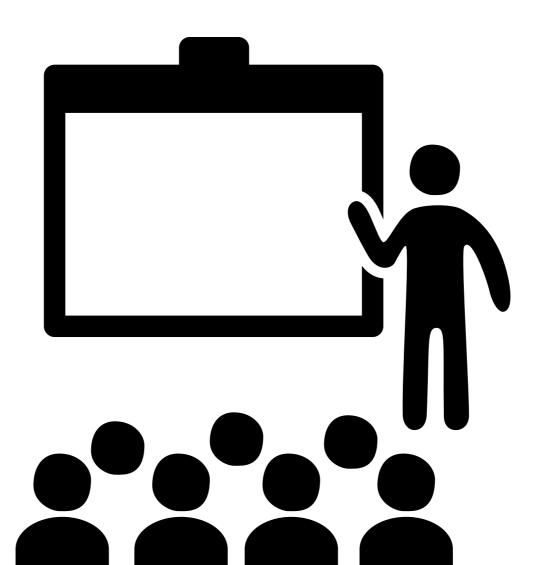
Julie Pagano



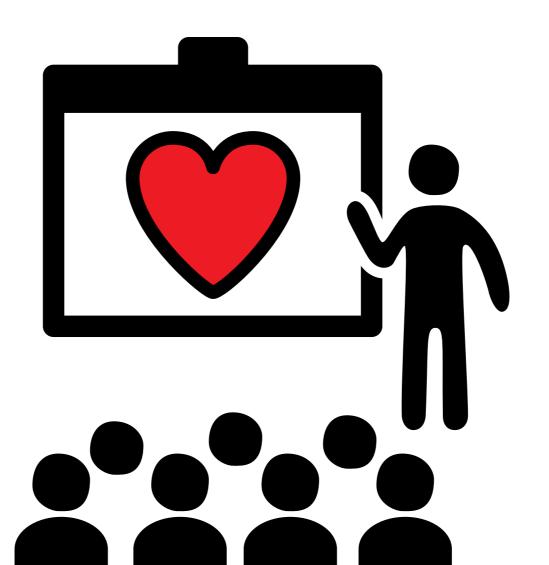
## <Slide About Hosting Group>

### Why are you here?

# Learn how to speak at tech events!



# Learn how to speak at tech events!



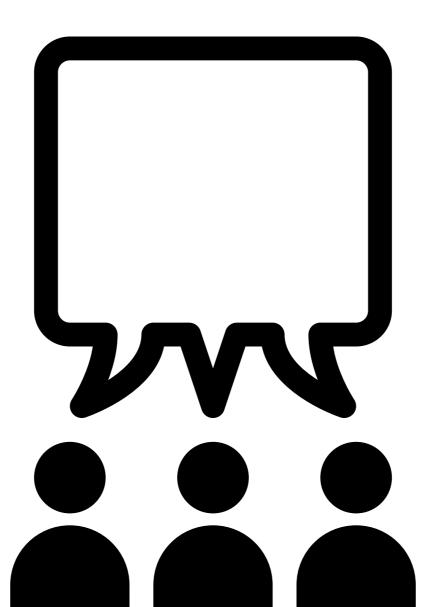
### lam here to help!

### My Credentials

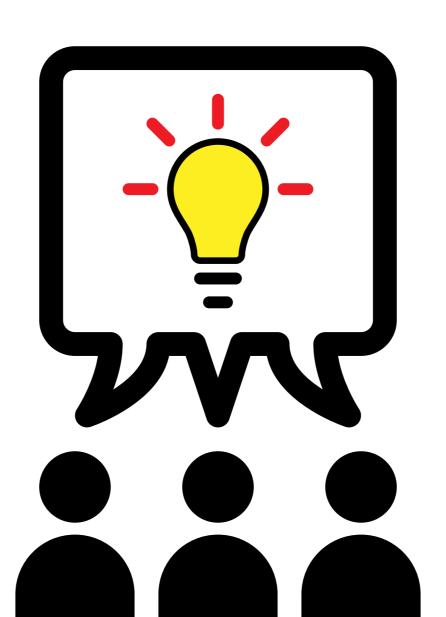
- Speaking for ~2 years
- Conference organizer for 2 years
- Frequent conference attendee
- Active in local tech community
- Organize speaker support group

# TECH CONF SPEAKER SUPPORT OF AWAYS OME SUPPORT OF A SUPPO

# This workshop is collaborative



# This workshop is collaborative



This workshop will be a beginner-friendly place where you can feel safe working on and practicing a talk, even if you have never done it before.

### **Ground Rules**

(Code of Conduct)

<insert your group's code of conduct or anti-harassment policy>

<insert link to full code/policy online>

### Working Agreement

(first 3 from the Hacker School User's Manual)

No feigning surprise

No well-actually's

No backseat-driving

Be constructive & helpful

#### **Constructive Feedback**

### **Constructive Feedback**

1. What you did

2. The impact

3. How you can improve

### Constructive Feedback

1. You spoke very fast.

2. People might miss something.

3. You should try slowing down and add some pauses.

#### Destructive Feedback

Your proposal sucks.

Your slides are ugly.

Your talk is bad and you should feel bad.

### De ructive Feed'ck

Your propal sy 3.

Your slides aly.

Your to is bad an su skill deel bad.

### If there is an issue...

- Talk to me
- Email me [facilitator's email]
- Email not me [organizer's email]

### Let's get started!

# **Expectations Management**

### for yourself

# Suckin' at something is the first step to being sorta good at something.





### for the workshop

# This workshop isn't for general public speaking

## This workshop is for speaking at tech events

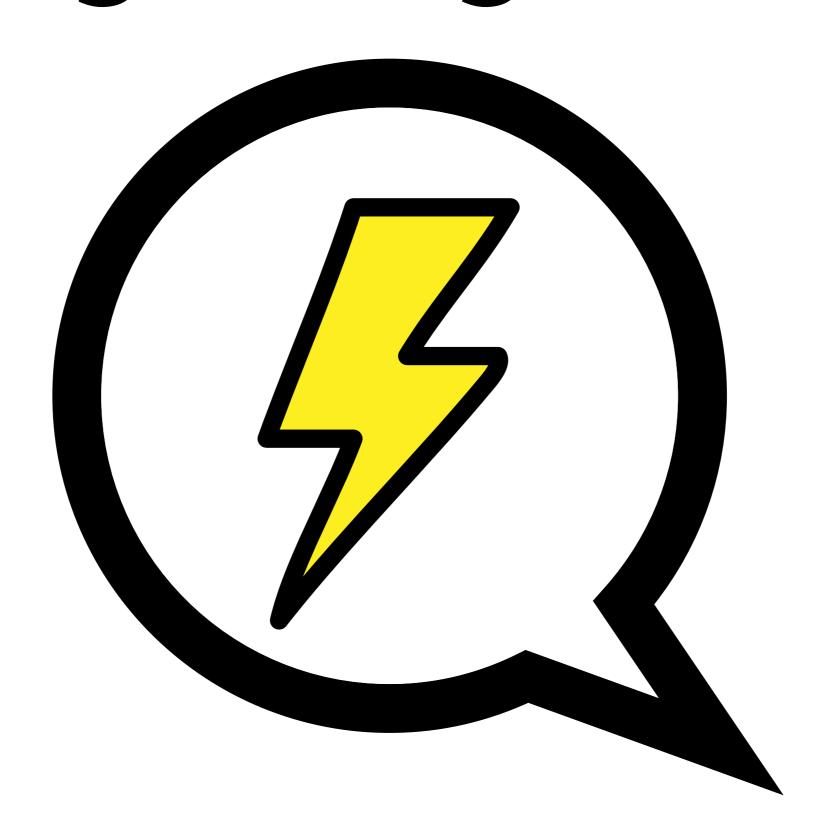
## This workshop isn't for experienced speakers

## This workshop is for beginner speakers

## This workshop isn't going to teach you everything

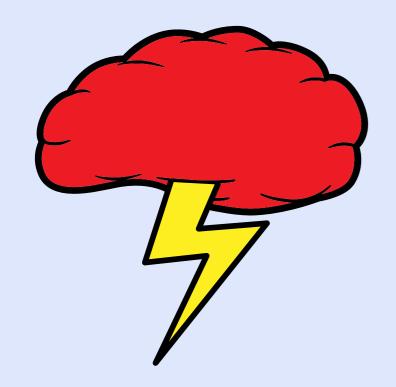
# This workshop is going to help you get started

## Lightning Talks



### Lightning Talks





WRITE PROPOSAL

**OUTLINE TALK** 

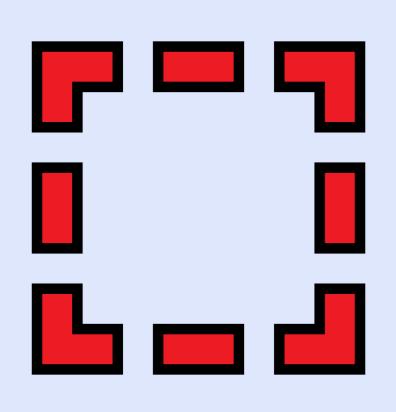
MAKE SLIDES



WRITE PROPOSAL

**OUTLINE TALK** 

MAKE SLIDES



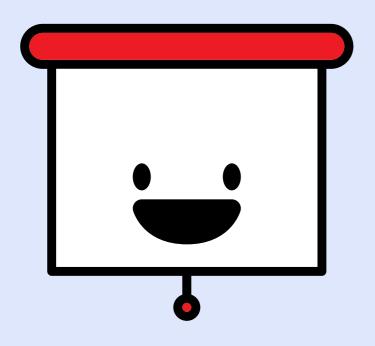
WRITE PROPOSAL

**OUTLINE TALK** 

MAKE SLIDES

WRITE PROPOSAL

**OUTLINE TALK** 



MAKE SLIDES

### BRAINSTORMING

WRITE PROPOSAL

**OUTLINE TALK** 



PRESENT TALK

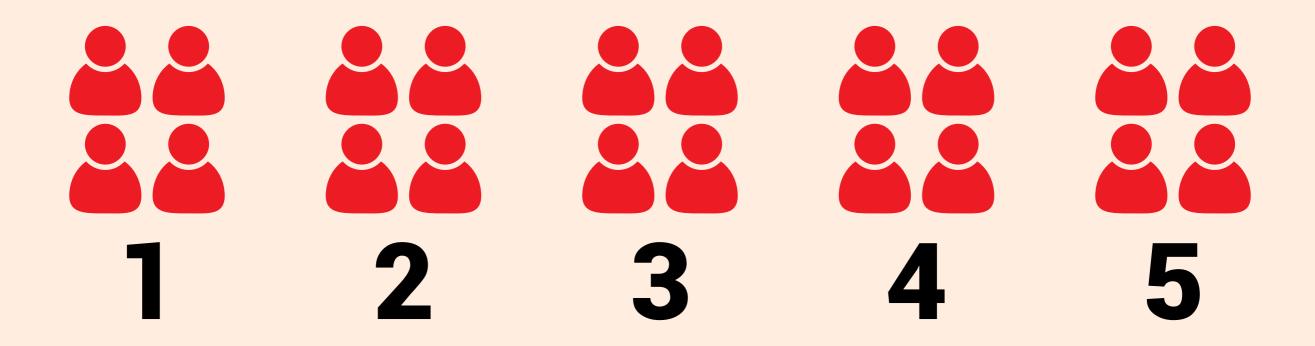
## today's activities are time sensitive



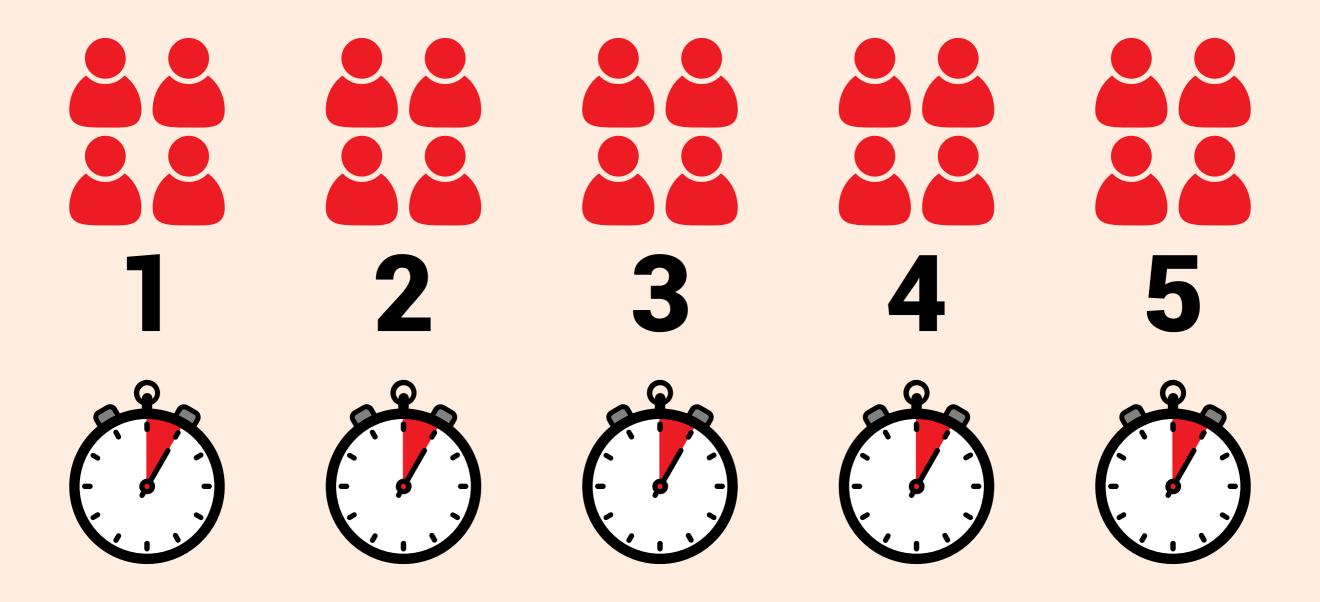
### Experience Check!

- Who has spoken at a conference before?
- Who has spoken at a user group or other local tech event before?

## Break into groups!



## Assign a timekeeper



### Introductions

- Introduce yourself
- Name
- Why you are you here?
- Use the worksheet, as needed
- · 1 minute each

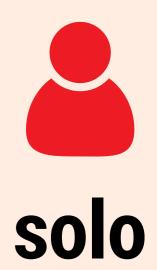




5 mins

## Tech Setup

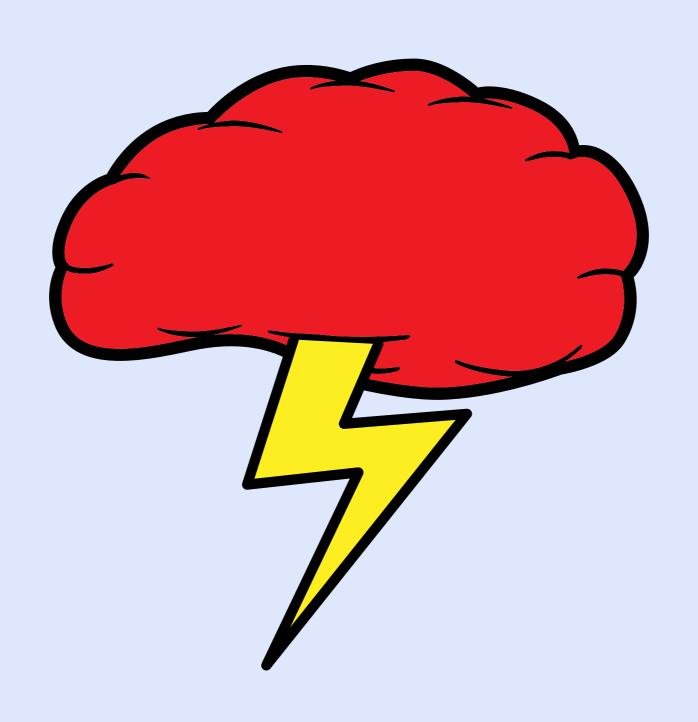
- We will use Google Drive to share & collaborate
- <insert shared drive link>
- Let me know if you can't use Google Drive.
- You will use whatever presentation software you prefer.
- Let me know if it's not one of the ones listed on the worksheet.





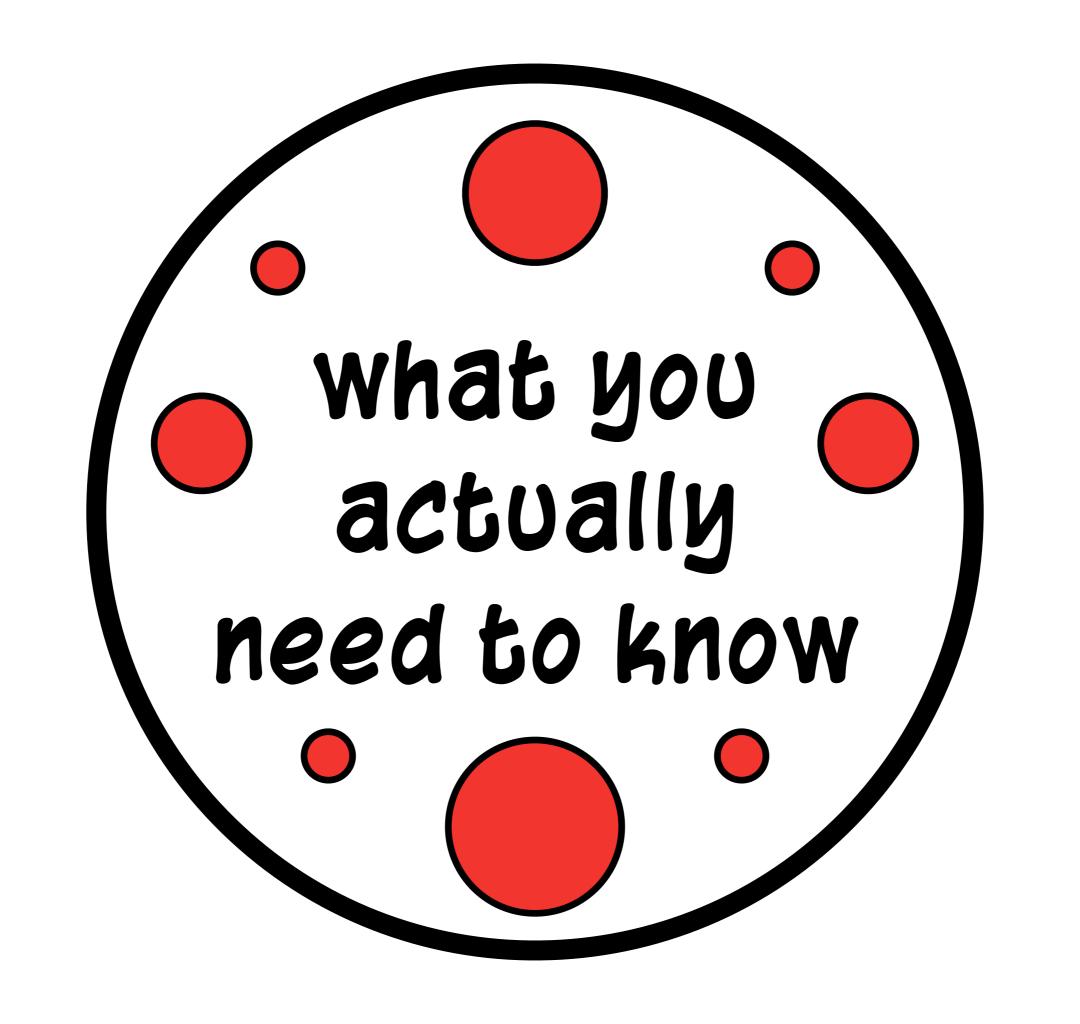
5 mins

## BRAINSTORMING









## You are an expert on your experiences

## Experts aren't always the best for the job

## expert



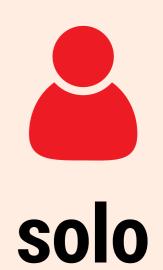
## beginner expert

## 

- Things you work on a lot (e.g. what you do at work, subject you study at school).
- Things you work on sometimes (e.g. side project, open source work).
- Topics you are excited about.
- · Topics you wish more people talked about.
- Other ideas.

- Technical topics
- People topics
- Hybrid topics

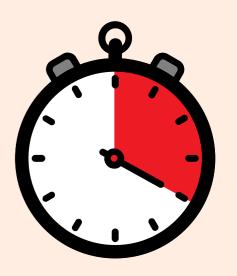
 Fill out the brainstorming worksheet on your own.





- Discuss with your group.
- Get feedback on your ideas.
- Help generate new ideas.
- Give each other constructive feedback.
- ~5 minutes each.





20 mins

## Select Topic

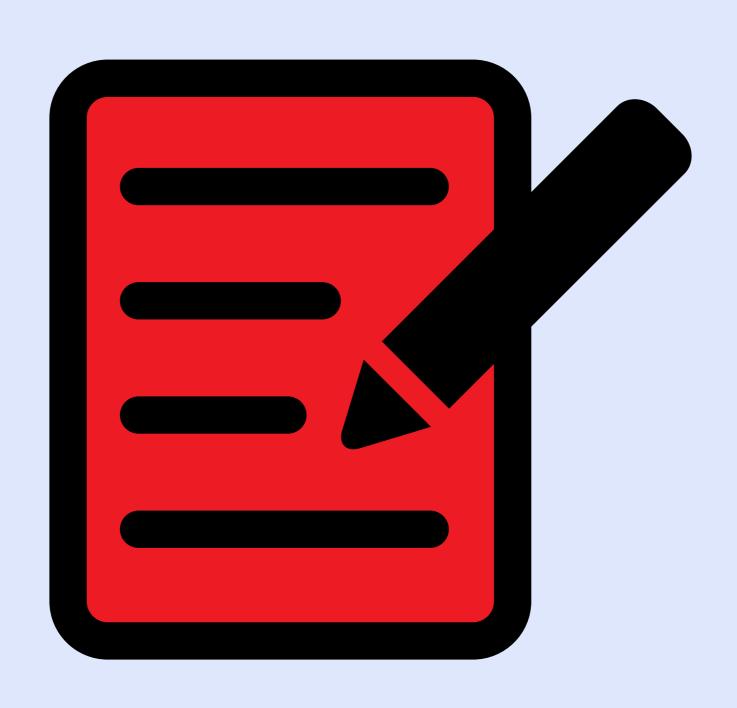
- Select an idea!
- You will use this the rest of the day.
- Remember that you're giving a 3 minute talk.

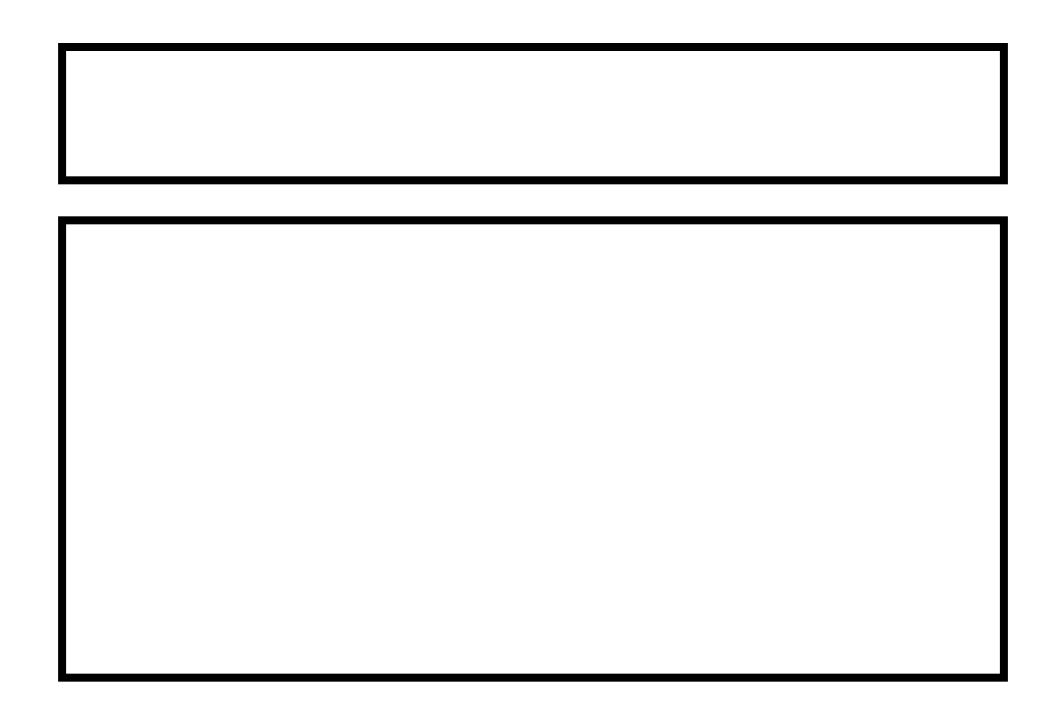


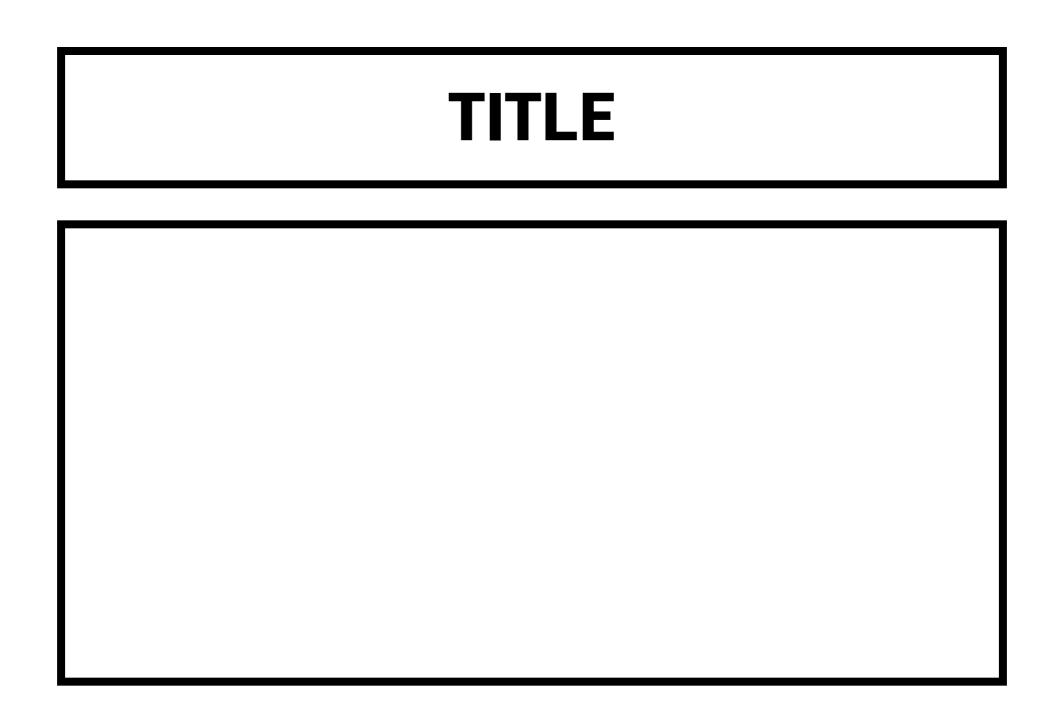


5 mins

## WRITE PROPOSAL







TITLE **DESCRIPTION** 

## Proposals get your talk selected for an event.

## 

## Call

## Call For P

## Call FOr Proposals

# Proposals get people to attend the event you are speaking at.



### Pittsburgh, PA

Founded Mar 20, 2014

#### About us...

Members	375
Group reviews	8
Upcoming Meetups	18
Past Meetups	30
Our calendar	17

### Organizers: Justin Reese, Colin Dean and 1 more...





### Speaking at Tech Events for Beginners (Workshop)







#### Speaking at Tech Events for Beginners

Want to start speaking at tech events, but not sure where to start? Then this is the workshop for you! Code & Supply needs new speakers, and we want to help you become one of them.

This hands-on, collaborative workshop will take you through the entire process of speaking at a tech event including:

- Brainstorming ideas
- Writing a proposal
- Outlining a talk
- · Developing good slides
- Presenting your talk

We will practice this process with very short presentations called "lightning talks" that are five minutes or less.

This workshop is being facilitated by Julie Pagano. She runs a tech speaker support group that is friendly to beginner speakers and recently gave a talk about supporting new tech speakers.

We're about:

# Proposals get people to attend your talk over someone else's.

05:10PM	Which messaging layer should you use if you want to build a loosely coupled distributed Python app?  Narahari Allamraju	What is coming in Python packaging Noah Kantrowitz	Performance Testing and Profiling: A Virtuous Cycle Dan Crosta	It's Dangerous to Go Alone: Battling the Invisible Monsters in Tech Julie Pagano	Programming an Autonomous 20 Foot Blimp with Python Scott Lobdell	
05:40PM	Lightning Talks					
06:40PM						

Saturday 5:10 p.m.-5:40 p.m.

### It's Dangerous to Go Alone: Battling the Invisible Monsters in Tech

Julie Pagano

Audience level: Novice Category: Community

### Description

It can be hard to focus on your love of coding when you are regularly battling invisible issues like insecurity, anxiety, and lack of confidence. This talk will identify invisible issues programmers struggle with, talk about their impact, discuss personal experiences dealing with them, and share some tools useful in fighting back.

#### **Abstract**

We talk a lot about the things people can do to get the most out of being a software developer. We talk about testing, design patterns, contributing to open source, and many other topics. All of these things are important, but for some of us there's an important piece of the puzzle being overlooked. It can be hard to focus on your love of coding when you are regularly battling invisible issues like insecurity, anxiety, and lack of confidence. These issues create hurdles that get in the way no matter how much you improve as a software engineer.

It is important that we talk about these issues because an unwillingness to admit they're real can make it worse. It makes them feel like the adult version of the monsters under the bed. It's scary and isolating because those

### **SPONSORS**

#### **Diamond**









#### **Platinum**



			_		_	
05:10PM	Which messaging layer should you use if you want to build a loosely coupled distributed Python app?  Narahari Allamraju	What is coming in Python packaging Noah Kantrowitz	Performance Testing and Profiling: A Virtuous Cycle Dan Crosta	It's Dangerous to Go Alone: Battling the Invisible Monsters in Tech Julie Pagano	Programming an Autonomous 20 Foot Blimp with Python Scott Lobdell	
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### **SPONSORS**

#### **Diamond**









#### **Platinum**



TITLE **DESCRIPTION** 

#### Elements of a Proposal

TITLE

**DESCRIPTION** 

## descriptive



#### cute and descriptive

## "I Am a Front-end Web Developer (and so can you!)"

#### cute

(these ones better have a good description)

#### "It's Dangerous to Go Alone: Battling the Invisible Monsters in Tech"

#### descriptive is usually better

#### Elements of a Proposal

**TITLE** 

**DESCRIPTION** 

## Help the reader answer some questions:

- What is the talk about?
- Why is it important?
- What will people get out of it?
- Who is the target audience?

## Ask for Help

## Write Proposal

- Time to start typing. Use your name in your files, so they are easy to identify.
- Write a first draft of your proposal.
- Descriptive title.
- Description answers the questions.
- Keep it short it's only a 3 min talk.





10 mins

## Review Proposal

- Share your proposals in the group folder
- Read through each other's proposals.
- Share constructive feedback.
- ~5 minutes each.

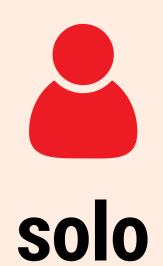




20 mins

## Finish Proposal

 Finalize your proposal based on feedback.





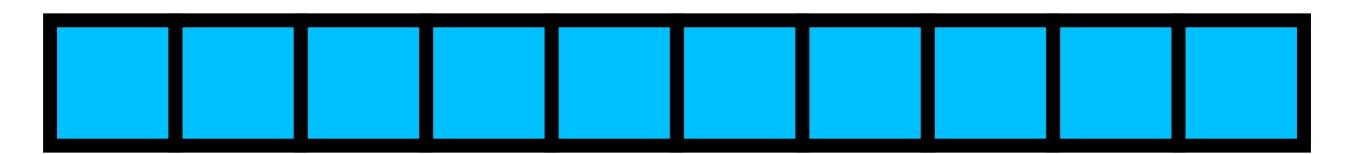
# Expectations Management for CFPs

## rejection is normal

## rejection is normal

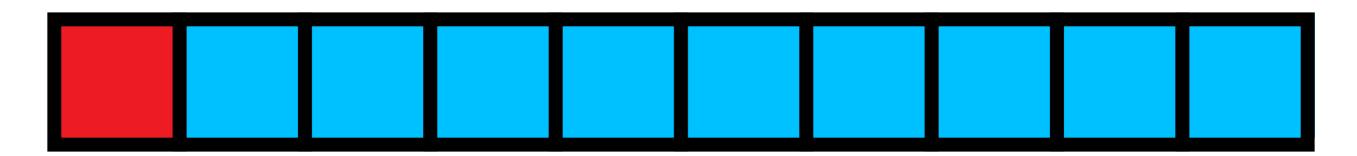
(even though it still hurts)

## Speaking Slots

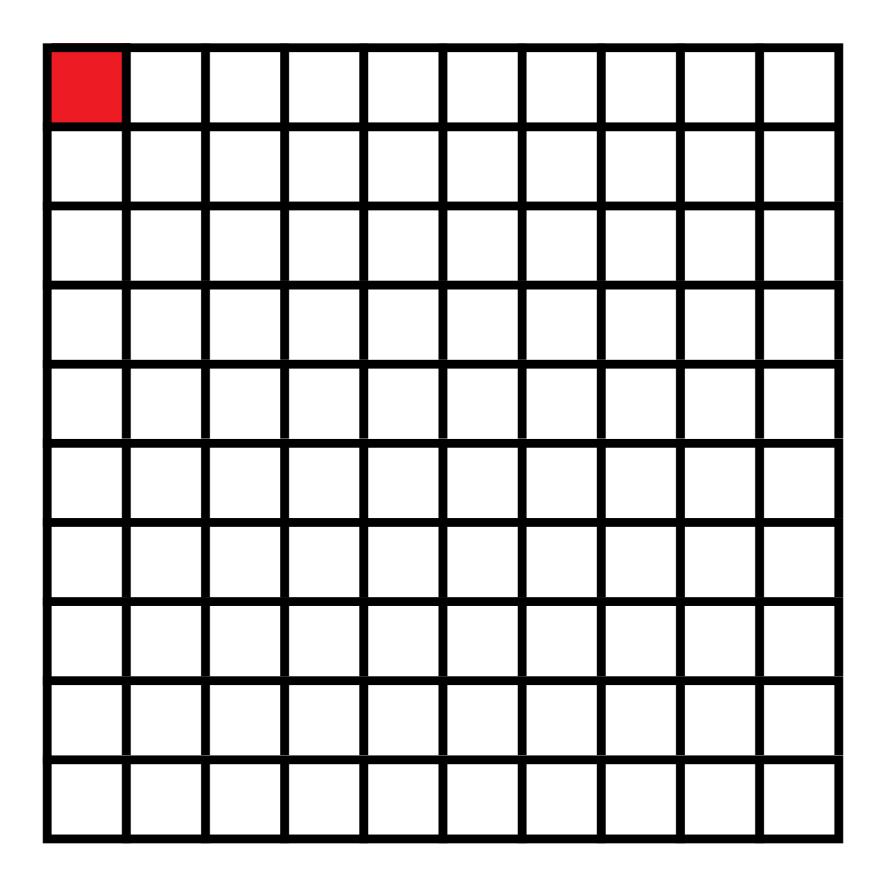


## Your Awesome Proposal

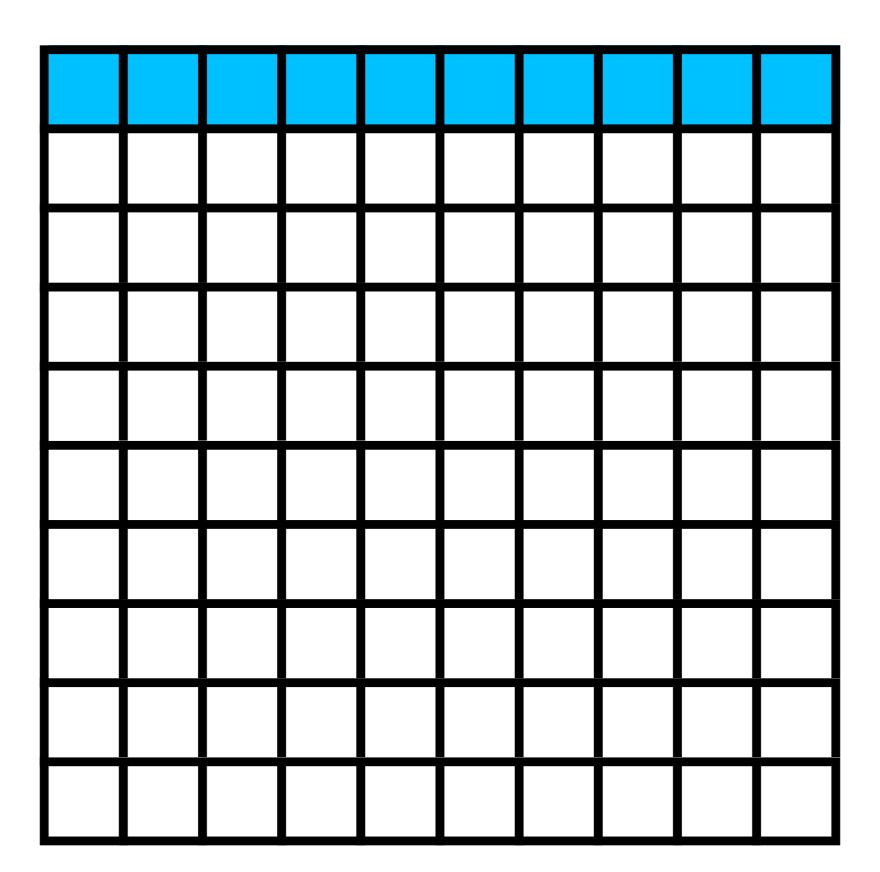
## Speaking Slots



### CFP Submissions



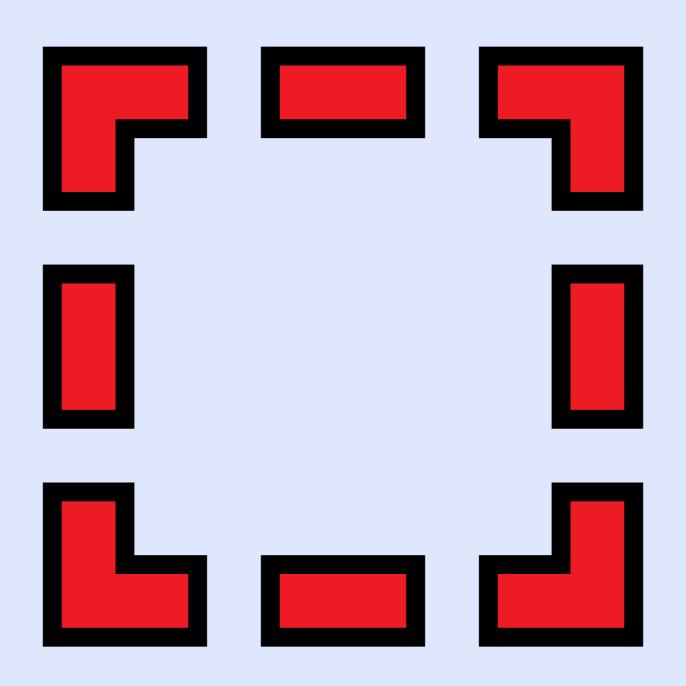
#### CFP Selection



#### Other Variables

- How do talks fit together?
- Multiple submissions with similar topics?
- What talks were given last year?
- A million other little things

## OUTLINETALK



#### Outline

- Introduction
- 2-4 high level topics or points
- Conclusion

#### Write Outline

- Outline group folder.
- Make a rough draft of your talk outline.
- Keep in mind you have 3 mins.
- I recommend 2 points (maybe 3) because of time.





10 mins

#### Review Outline

- Read through each other's outlines.
- Share constructive feedback.
- ~5 minutes each.



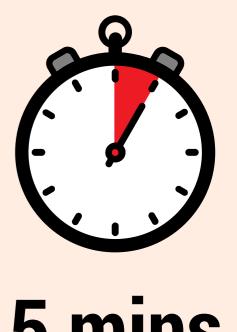


20 mins

#### Finish Outline

 Finalize your outline based on feedback.



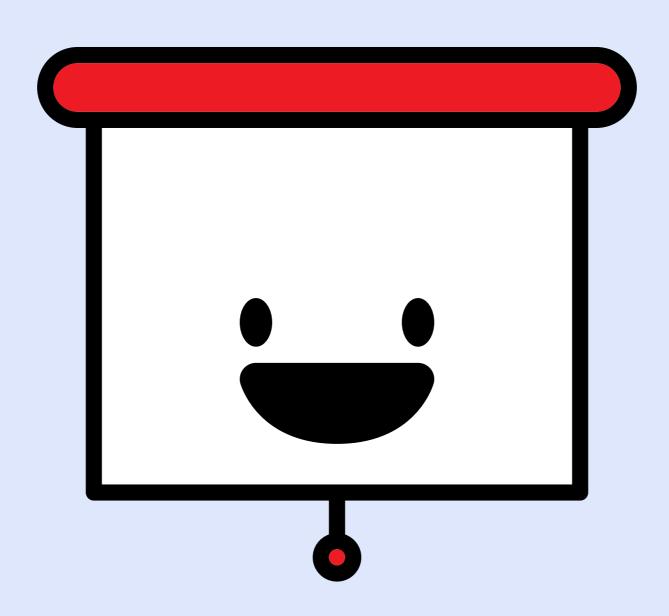


#### LUNCH!

~35 minutes



## MAKE SLIDES



## Keep It Simple

## Slides are a prop or backdrop

# Most good talks cannot be reproduced with just the slides

## Typography

# Find a few fonts you like

Roboto Roboto Roboto Roboto Roboto Rohoto

### Avoid scripty or cutesy fonts. They're hard to read.

#### Fonts to avoid:(

#### comic sans

### Papyrus

# Lobster Lobster Two

### The fonts you pick aren't as important as how you present them.

don't use tiny text

#### use big text

#### use huge text

### use ridiculously massive text

- But
- what
- about
- ·all
- · my
- bullet
- points

#### Don't.

At most

- · you should have
- · a few bullets

· on a slide.

#### <code> on slides

```
def merge_sort(m)
  return m if m.length <= 1</pre>
  middle = m.length / 2
  left = m[0, middle]
  right = m[middle..-1]
  left = merge_sort(left)
  right = merge_sort(right)
  merge(left, right)
end
def merge(left, right)
  result = []
  until left.empty? || right.empty?
    if left.first <= right.first</pre>
      result << left.shift
    else
      result << right.shift</pre>
    end
  end
  result + left + right
end
ary = [7,6,5,9,8,4,3,1,2,0]
p merge\_sort(ary) # => [0, 1, 2, 3, 4, 5, 6, 7, 8, 9]
```

```
def merge_sort(m)
  return m if m.length <= 1</pre>
  middle = m.length / 2
  left = m[0, middle]
  right = m[middle..-1]
  left = merge_sort(left)
  right = merge_sort(right)
  merge(left, right)
end
```

```
def merge_sort(m)
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  right = m[middle..-1]
  left = merge_sort(left)
  right = merge_sort(right)
  merge(left, right)
end
```

```
def merge_sort(m)
  # Return if already sorted
  # Split into left and right
  # Sort left and right
  # Merge
end
```

```
def merge_sort(m)
  # Return if already sorted
  return m if m.length <= 1
  # Split into left and right
  # Sort left and right
  # Merge
end
```

```
def merge_sort(m)
  # Return if already sorted
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  # Merge
end
```

```
def merge_sort(m)
  # Return if already sorted
  # Split into left and right
  # Sort left and right
  left = merge_sort(left)
  right = merge_sort(right)
  # Merge
end
```

```
def merge_sort(m)
  # Return if already sorted
  # Split into left and right
  # Sort left and right
  # Merge
  merge(left, right)
end
```

### Don't put important content at the bottom



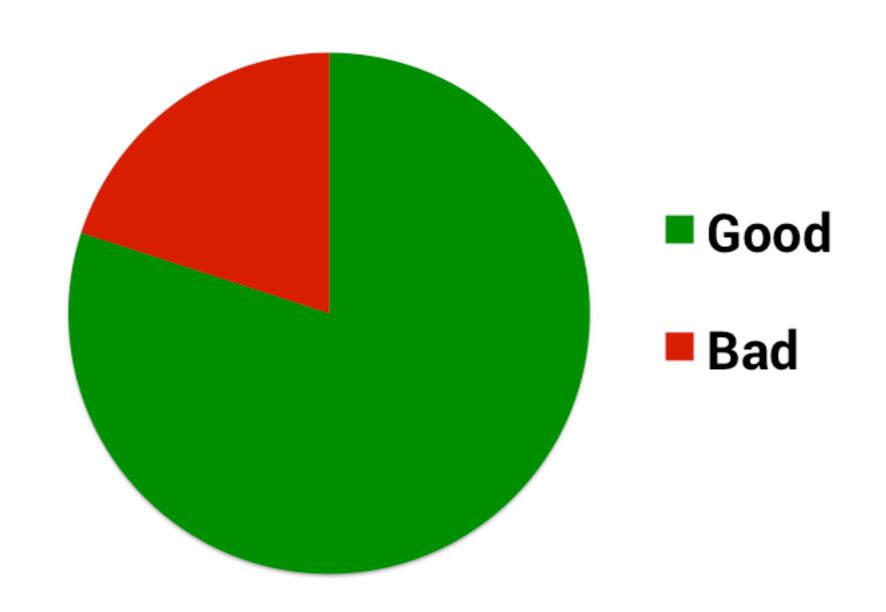
#### Colors!

#### High Contrast

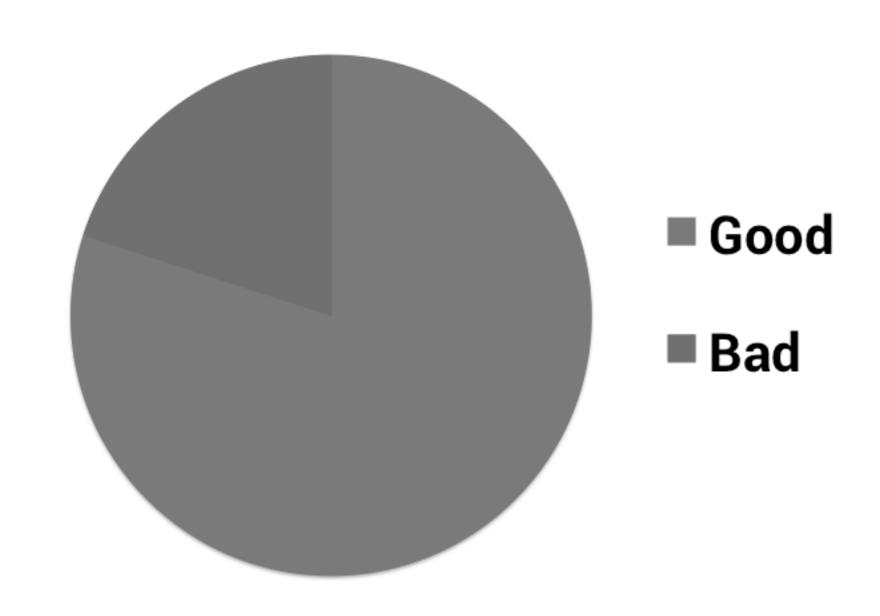
## Crappy Projectors

#### Color Blindness

#### Project Results



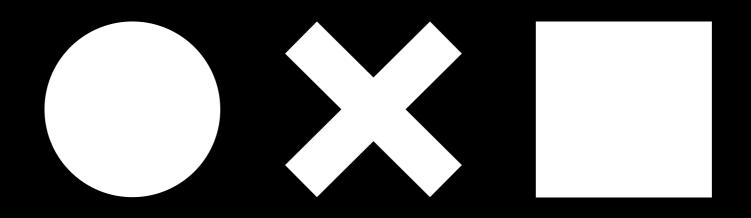
#### Project Results



#### Supporting Imagery

#### The Noun Project

Creating, Sharing and Celebrating the World's Visual Language





#### q presentation

presentation

presentation board

presentation style

presentations

Icons Collections

Results for 'presentation'





































#### CC Creative Commons



#### fickr

Sign Up

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Upload

Q

speaking

Sign In

Sort: Relevant ▼

Search: Everyone's Photos ▼

License: Creative Commons ▼







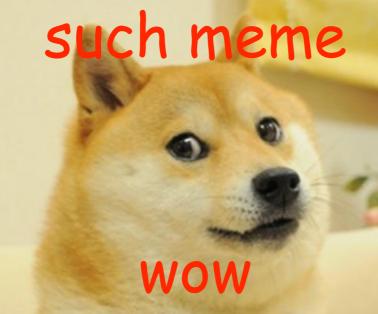




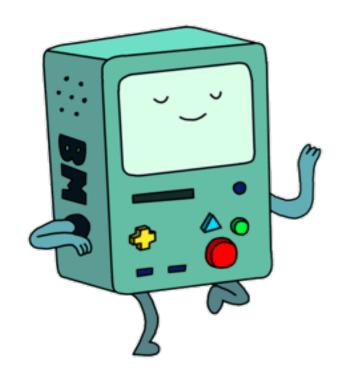


### Pop Culture

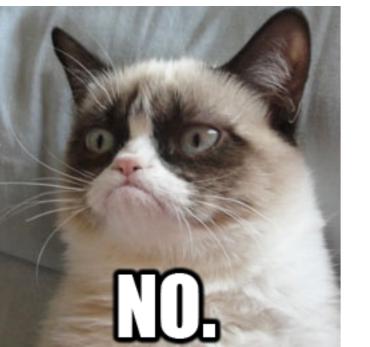






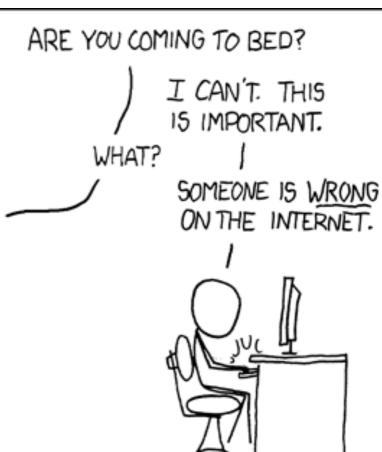


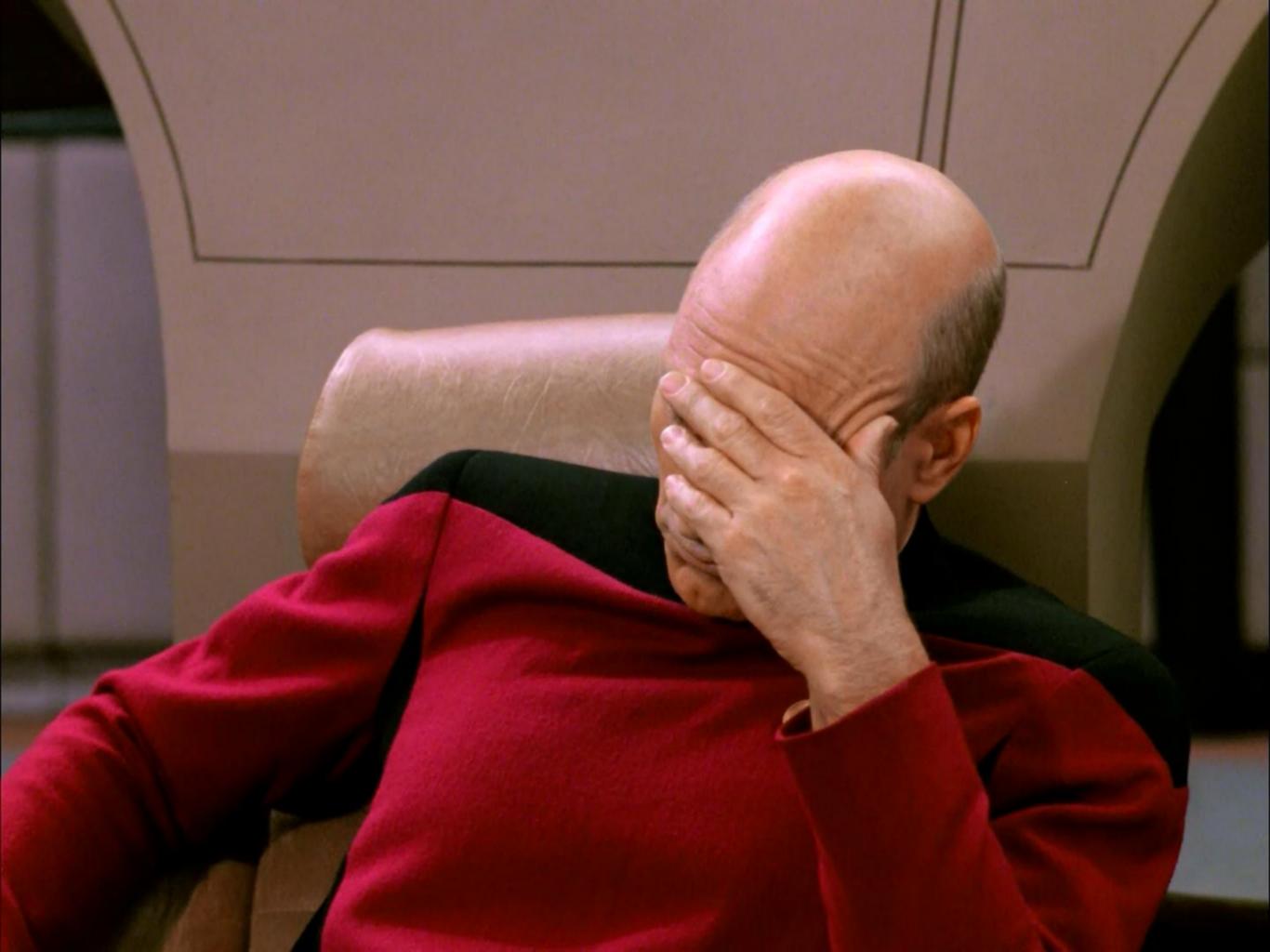
### ALL THE MEMES!











# Don't alienate your audience

### Content is King

### Create Slides

- Make a rough draft of your slides using tool of choice.
- Start with the outline.
- Flesh things out.
- Focus on content first.
- Remember your talk is 3 mins.





### Review Slides

- Each person should quickly walk the group through their slides.
- Give constructive feedback.
- · ~5 mins each





20 mins

### Finish Slides

 Adjust your slides based on feedback.





# PRACTICE TALK



# Practice.

# Practice. Practice.

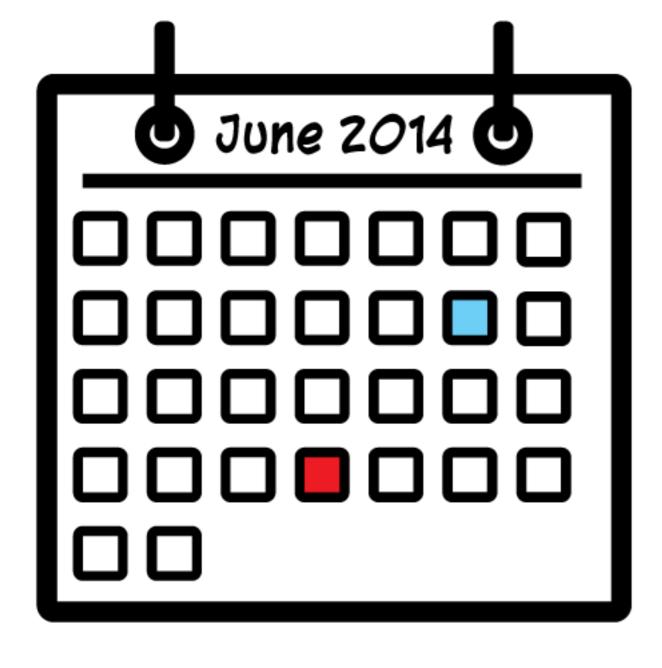
# Practice. Practice. Practice.

### Timing matters



## Playtest your talk

## Playtest your talk



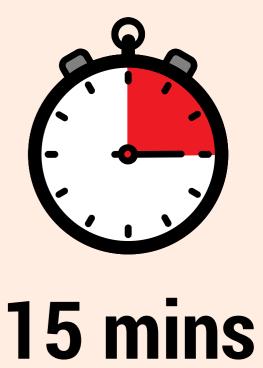
JUNE 13 - PLAYTEST

JUNE 25 - REAL TALK

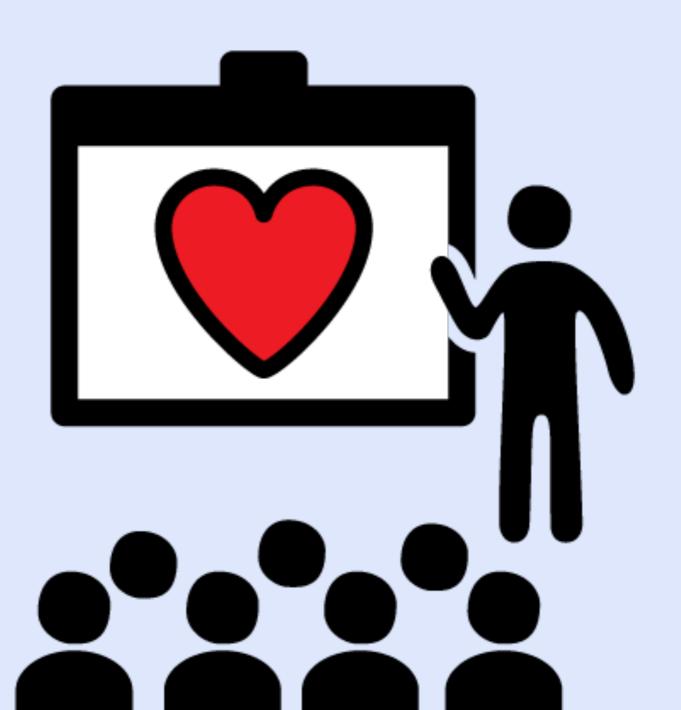
### Practice Talk

- Practice your talk a few times.
- Time yourself.
- Make a few adjustments, if needed.
- Upload your slides.





### PRESENT TALK





### Help me improve!

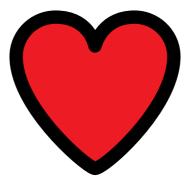
Please fill out the feedback survey!

# Thank you!



### Julie Pagano

juliepagano.com julie@juliepagano.com @juliepagano



# Additional Resources

### General Speaking Skills

- Toastmasters
- Steel City Improv

### **Blog Posts**

- I Support Speakers and So Can You <a href="http://juliepagano.com/blog/2014/04/27/i-support-speakers-and-so-can-you/">http://juliepagano.com/blog/2014/04/27/i-support-speakers-and-so-can-you/</a>
- Presentation Skills Considered Harmful by Kathy Sierra <a href="http://seriouspony.com/blog/2013/10/4/presentation-skills-considered-harmful">http://seriouspony.com/blog/2013/10/4/presentation-skills-considered-harmful</a>
- http://weareallaweso.me/
- http://cognition.happycog.com/article/so-why-should-I-speak-publicly
- http://writing.jan.io/2013/05/10/how-to-give-the-killer-tech-talk---a-pamphlet.html
- http://blog.pamelafox.org/2013/08/why-do-i-speak-atconferences.html

### Talks About Talking

- Conference Submissions and Presentations by Matthew McCullough
  - Video: <a href="https://www.youtube.com/watch?">https://www.youtube.com/watch?</a>
     v=fJz4JJlchaY&feature=youtu.be
  - Slides: <a href="https://speakerdeck.com/">https://speakerdeck.com/</a>
    <a href="mailto:matthewmccullough/conference-submissions-and-presentations">matthewmccullough/conference-submissions-and-presentations</a>

#### **Presentation Tools**

Many beginners may be unsure what to use to create a presentation. Below are some tools I've used before. I don't think there's a "right" tool. Pick the one that is easy for you to use and meets your needs.

- Keynote (Mac only)
- PowerPoint (Windows and OSX)
- Google Drive Presentation (browser)
- Reveal.js <a href="http://lab.hakim.se/reveal-js/">http://lab.hakim.se/reveal-js/</a> (browser)

### Imagery Resources

Places to find imagery for your talks:

- The Noun Project <a href="http://thenounproject.com/">http://thenounproject.com/</a>
- Flickr <a href="https://www.flickr.com/search/?gearch/">https://www.flickr.com/search/?gearch/?gearch/?gearch/?gearch/</a>
   q=test&l=cc&ct=0&mt=all&adv=1
- Wikimedia Commons <a href="http://commons.wikimedia.org/wiki/Main\_Page">http://commons.wikimedia.org/wiki/Main\_Page</a>

### **Example Early Speakers**

- Nell Shamrell Behind the Curtain Madison Ruby 2012
- Behind the Curtain: Applying lessons learned from years in the Theatre to crafting software applications.
- http://www.confreaks.com/videos/1093madisonruby2012-behind-the-curtain-applyinglessons-learned-from-years-in-the-theatre-tocrafting-software-applications

### **Example Early Speakers**

- Stephen Ball Deliberate Git Steel City Ruby 2013
- In Deliberate Git I'll share how to use Git to write detailed commits that craft a cohesive story about the code without giving up a good programming flow.
- https://speakerdeck.com/sdball/deliberate-git
- https://vimeo.com/72762735

### My Speaking Timeline

Throughout the talk, I mention that people should start small and can progress over time. I thought it might be interesting to share a timeline of my progression as a speaker over time, but it didn't fit in the time for the talk. I'm leaving it here in case it interests you.

You can find links to slides and videos from these talks on my site:

http://juliepagano.com/speaking/

### My Speaking Timeline

- April 2012 Lightning talk at work retreat (first talk)
- July 2012 Lightning talk at PghRb
- August 2012 Lightning talk at Steel City Ruby
- January 2013 Speaking support group created
- February 2013 Lightning talk at PghRb
- June 2013 Conference speaker at Pittsburgh TechFest (first conference talk)

### My Speaking Timeline

- August 2013 Conference speaker (alternate) at Steel City Ruby
- September 2013 Conference speaker at Nickel City Ruby
- April 2014 Conference speaker at PyCon
- June 2014 Keynote speaker at OSBridge (first keynote)

- Presentation designed by XOXO from the Noun Project <a href="http://thenounproject.com/term/presentation/23951/">http://thenounproject.com/term/presentation/23951/</a>
- Ice Cream Sundae designed by Olive Q Wong from the Noun Project
   http://thenounproject.com/term/ice-cream-sundae/52683/
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   1%E0%B9%88.jpg

- Calendar designed by James Keuning from the Noun Project <a href="http://thenounproject.com/term/calendar/9826/">http://thenounproject.com/term/calendar/9826/</a>
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- Hacker School User's Manual Social Rules <a href="https://www.hackerschool.com/manual#sub-sec-social-rules">https://www.hackerschool.com/manual#sub-sec-social-rules</a>
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- Outline designed by Alex Fuller from the Noun Project <a href="http://thenounproject.com/term/outline/10528/">http://thenounproject.com/term/outline/10528/</a>
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